

OUR DRIVERS: **Spiritual, Moral, Diversity & Beliefs** **Communities & Environment** **Life Skills** **Personal, Social & Emotional Well Being**

Understanding English, Communication & Languages

To tell the story of 'The Fairy Godmother's Day Off'.
To innovate 'The Fairy Godmother's Day Off'.
To perform sound poems.
To write sound poems based on superheroes.
To write instructions on how to fly.

To learn classroom instructions in French.

Historical, Geographical and Social Understanding

To name and locate the 4 countries and capital cities of the UK.
To understand and locate human and physical features of key places around the UK.
To think about what we can do to look after our environment.
To learn about real-life 'superheroes' that have made significant changes throughout time such as Florence Nightingale and Neil Armstrong.

Scientific and Technological Understanding

To explore the uses of different materials. To learn about e-safety when carrying out research.
To use Espresso coding to create our own games.
To investigate the best material to make a superhero cape. To investigate with balloon rockets.
To understand what humans need to survive.
To learn about the importance of food and exercise on the human body.
To design and make superhero coats.
To create PowerPoint presentations to share information.

Understanding Physical Development, Health & Well-being

Swimming.
Superhero themed dance.
Sports hall athletics.
Golden Mile.
SEAL: Getting on and falling out.
Health for Life: Healthy Lifestyles

Superheroes

Year 2, Autumn Term, Buttercup Class



Wow Moment: @ Bristol Science Museum (approx. £20)

Outcomes:

1. To create PowerPoint presentation to teach others about how to be strong and healthy to Year 4.
2. To make superhero coats for display.
3. To perform our Christmas play to an audience.

Mathematical Understanding

Mathematical problems linked to Superheroes.
All Maths linked where possible.

Religious Education

Why is the Bible a special book for Christians?
How did Jesus show friendships?

Understanding the Arts

To use instruments to tell a musical superhero story.
To learn and perform songs for the Christmas play.
To play the recorder.
To look at how portraits show feelings by looking at the work of Paul Klee and Edvard Munch.
To understand how to use colour to show mood.
To look at signs and symbols.