Spiritual, Moral, Diversity & Beliefs Communities & Environment Life Skills Personal, Social & Emotional Well Being OUR DRIVERS:

Understanding English, Communication & Languages

To tell the story of The Jungle Book. To innovate The Jungle Book.

To perform poems.

To write narrative poems to retell The Jungle Book.

To create an information book about the jungle.

To use Euro Stars to teach French Speaking and listening, reading and writing.

Historical, Geographical and Social Understanding

To find out about the landscape of the jungle. To find jungle areas around the world. To compare jungle areas to a location in the

To learn about the weather in jungle areas and compare it with our own weather. To use maps, atlases and photographs to find out compare the jungle to a local area.

Understanding Physical Development, Health & Well-being

Weekly swimming lessons.

To explore movement, stillness and use of space through Gymnastics.

To develop game-playing skills such as throwing and catching.

PSHE using Family Links.

Health for Life: Healthy Lifestyles.

The Jungle Book Year 2, Autumn Term, Buttercup Class



Wow Moment: Cotswold Wildlife Park f.12

Outcomes:

- 1. To create a 3D model of the jungle to share with Year 1
- 2. To work towards our Christmas Performance to share with parents.

Mathematical Understanding

Mastery approach to teach place value, addition and subtraction, length and mass, graphs and multiplication and division. All Maths linked to The Jungle Book where possible.

Religious Education

Is the Bible Important? What does it mean to belong?

Understanding the Arts

To use instruments to create jungle music.

To play the recorder.

To explore and compose music using Charanga.

To create jungle illustrations and observational drawings of winter trees to compare locations through art.

Scientific and Technological Understanding

To observe and describe how seeds and bulbs grow into mature plants.

To find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.

To learn about animals, including humans, and how they have offspring which grow into adults.

To find out about and describe the basic needs of animals for survival.

To explore and compare the differences between things that are living, dead, and things that have never been To use Espresso for Coding. alive.

To find out about habitats. To learn about food chains.

To carry out ICT research safely.

To make moving pictures of the jungle.

To design and create a 3D model of the jungle.